



THE WHAT:

**Analyze Bilbo Baggins from *The Hobbit*,  
using Joseph Campbell's model of the  
hero's journey**

The why:

Why do people need heroes?

**Humans need heroes to show pathways to success**

## The where:

We can make connections of the hero's journey in many different tales - "The Hobbit" being one of them.

# The breakdown:

We can also categorize the journey in 3 different sections, so far in the book and in our notes we have covered of two.

1. Departure/ Separation
2. Initiation
3. Return

1. ORDINARY WORLD

2. CALL TO ADVENTURE

3. REFUSAL OF THE CALL

4. SUPERNATURAL AID

5. CROSSING THE THRESHOLD

6. BELLY OF THE WHALE

7. ULTIMATE BOON

## 8. Road of trials (initiation)

The road of the trials The Hero has to prove himself worthy and earn the right to achieve transformation



## 9. Refusal of the return

Having found bliss and enlightenment in the other world, the hero may not want to return to the ordinary world to bestow the boon onto his fellow man.

## 10. Rescue from Without

Just as the hero may need guides and assistants to set out on the quest, often he or she must have powerful guides and rescuers to bring them back to everyday life, especially if the person has been wounded or weakened by the experience.

## 11. The crossing of the return threshold

The trick in returning is to retain the wisdom gained on the quest, to integrate that wisdom into a human life, and then maybe figure out how to share the wisdom with the rest of the world.



# Archtypes

# Archetypes =

Models/ typical examples of characters or things that you will see throughout literature

# 1. The hero



## 2. Companions (friends who accompany the hero on his quest)



### 3. The wise old man



## 4. The shadow/ dark self



## 5. The devil

